



Predictable Computation and Time-Aware Semantics for Time-Coordinate Computation

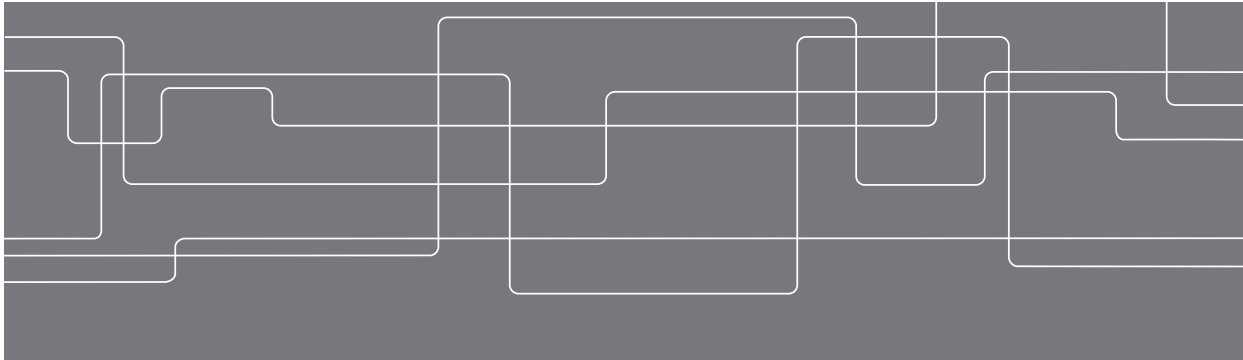
Applications in Cyber-Physical Systems (CPS)

Intel, Oregon, December 3, 2015

David Broman

Associate Professor, KTH Royal Institute of Technology

Assistant Research Engineer, University of California, Berkeley



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Agenda

Part I
Time-aware systems design – research challenges

Part II
Programming with time – a research initiative

Part I

Time-aware systems design – research challenges



David Broman
dbro@kth.se



Part I

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Time-Aware Systems that need Time-Coordinated Computation - Examples

Cyber-Physical Systems (CPS)



Automotive
(systems of systems)



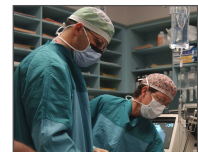
Industrial
Automation



Aircraft
(traditional or
autonomous)

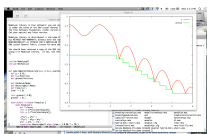


Satellites



Medical
Equipment

Time-Aware Development Systems



Physical simulations
(Simulink, Modelica, etc.)

Measurement equipment

Time-Aware Distributed Systems



Time-stamped
distributed systems
(E.g. Google Spanner)

Telecommunication

David Broman
dbro@kth.se



Part I

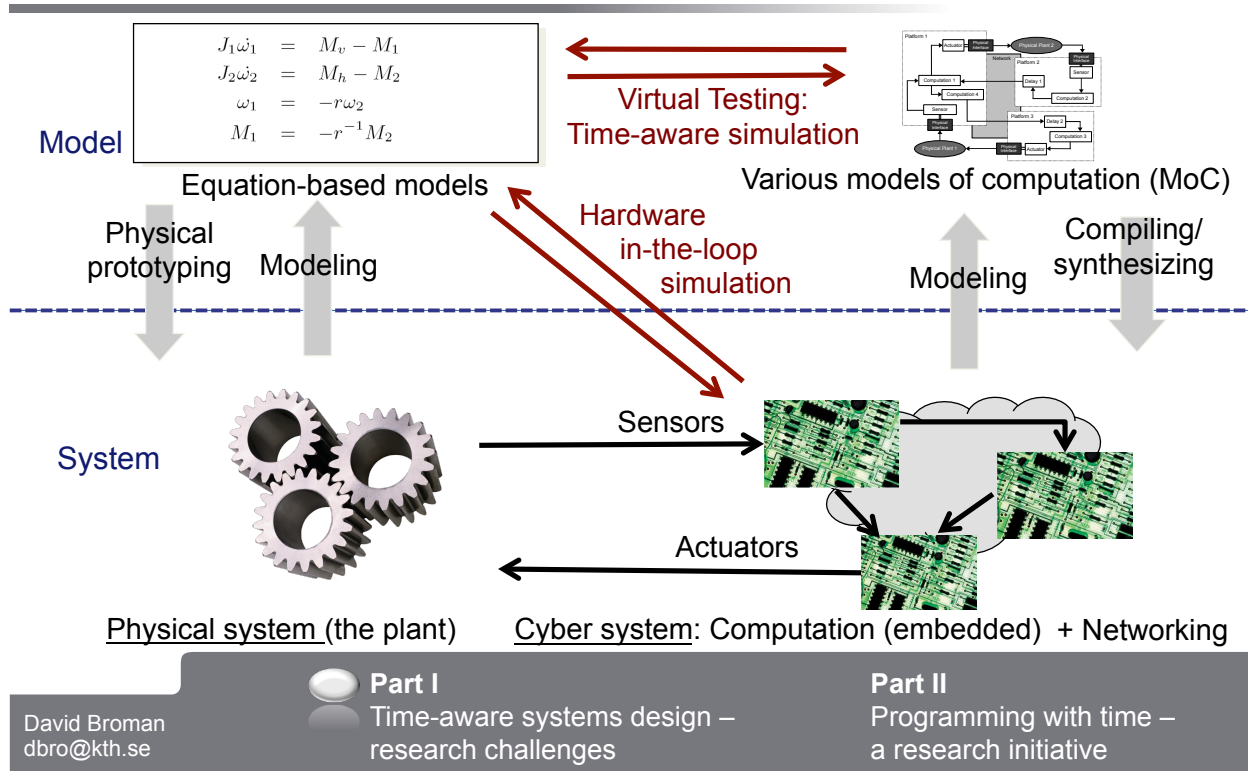
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Part II

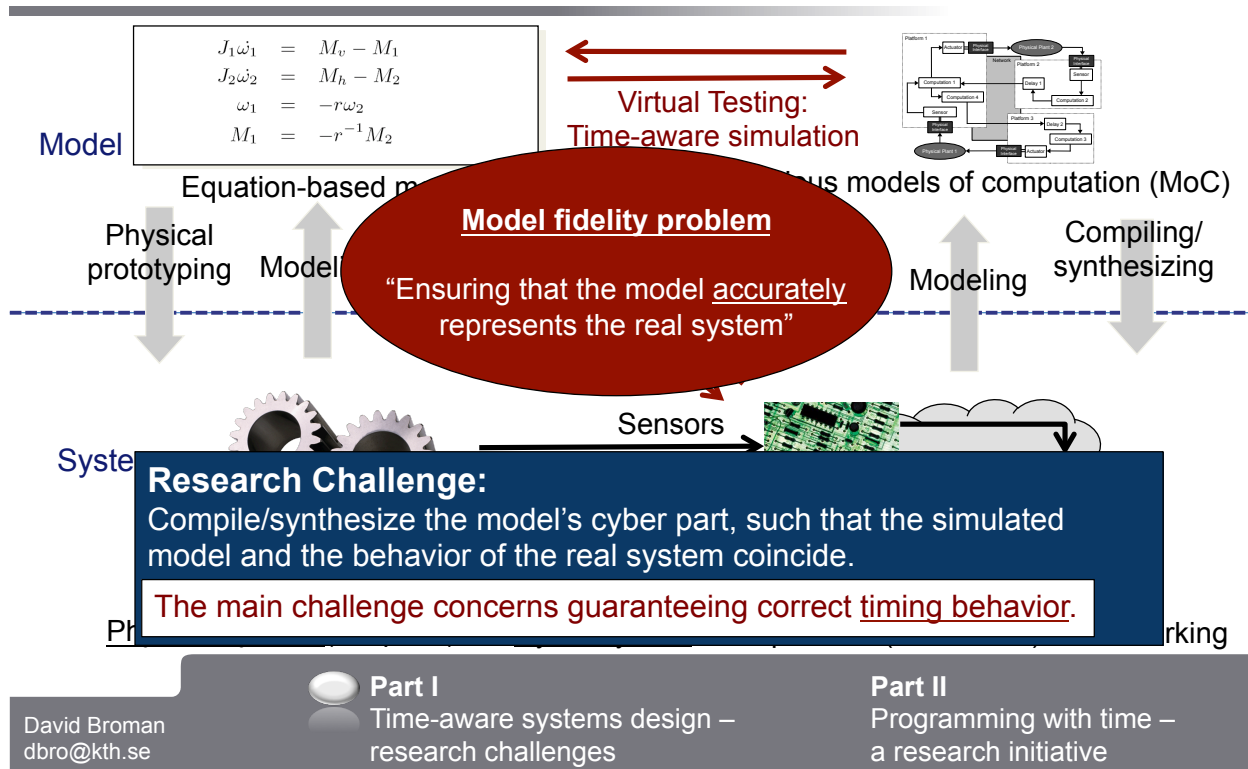
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Model-Based Correct-by-Construction



Model-Based Correct-by-Construction



Modern Systems with Many Processor Platforms



Aerospace

Modern aircraft have many computer controlled systems

- Engine control
 - Electric power control
 - Radar system
 - Navigation system
 - Flight control
 - Environmental control system
- etc...



Automotive

Modern cars have many ECU (Electronic Control Units)

- Airbag control
- Door control
- Electric power steering control
- Power train control
- Speed control
- Battery management.

etc.. Over 80 ECUs in a high-end model (Albert and Jones, 2010)



Mixed-Criticality Systems

Issues with too many processors

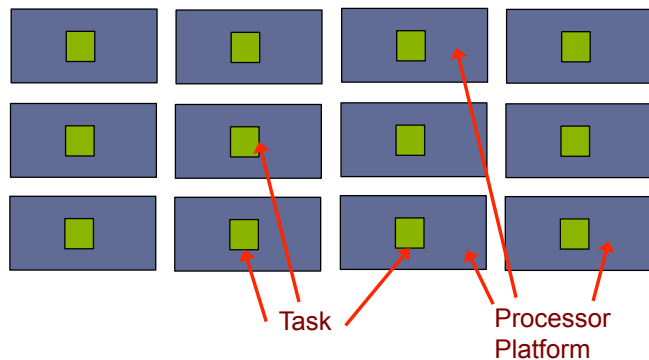
- High cost
- Space and weight
- Energy consumption

Required for Safety

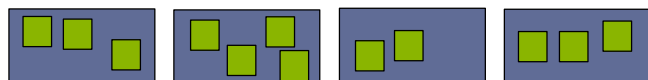
- Spatial isolation between tasks
- Temporal isolation between tasks (necessary to meet deadlines)

Federated Approach

Each processor has its own task



Consolidate into fewer processors



Mixed-Criticality Systems

Issues with too many processors

- High cost
- Space and weight
- Energy consumption

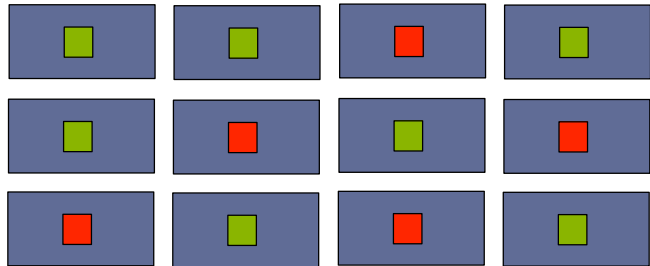
Required for Safety

- Spatial isolation between tasks
- Temporal isolation between tasks (necessary to meet deadlines)

...but such safety requirements are only needed for highly critical tasks

Federated Approach

Each processor has its own task



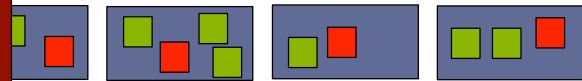
Mixed-Criticality Challenge

Reconcile the conflicting requirements of:

- Partitioning (for safety)
- Sharing (for efficient resource usage)

(Burns & Davis, 2013)

olidate into fewer processors



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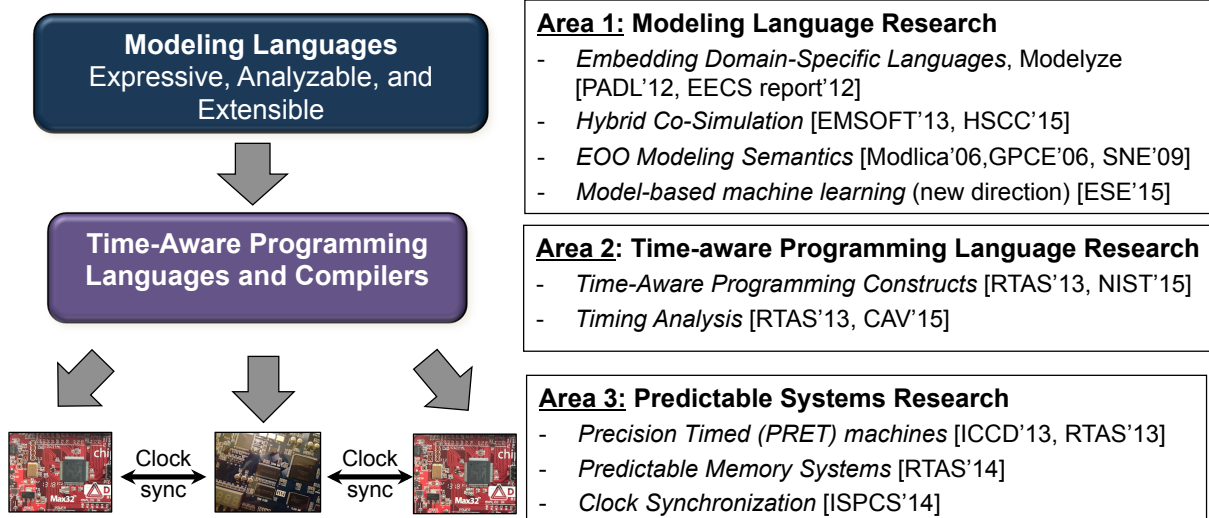
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Overview of Research Areas

Research Objective: Develop model-based *methodologies, algorithms, and time-aware software tools* based on a *correct-by-construction* approach.



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David Broman
dbro@kth.se

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Time-aware systems design – research challenges

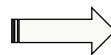
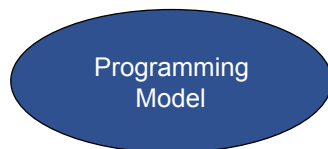
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Programming Model and Time

Timing is not part of the software semantics

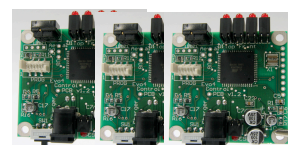
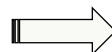
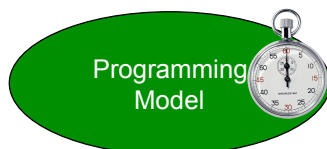
Correct execution of programs (e.g., in C, C++, C#, Java, Scala, Haskell, OCaml) has nothing to do with how long time things takes to execute.

Traditional Approach



Timing Dependent on the Hardware Platform

Our Objective



Enable timing **portability**, where timing requirements are verified by the compiler.

David Broman
dbro@kth.se

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Some Previous Work

Low-level Language Support

- Real-Time Concurrent C (Gehani & Ramamritham, 1991)
- Real-time Euclid (Kligerman & Stoyenko, 1986)
- Ada real-time support, see e.g. (Burns & Wellings 2009)
- POSIX.1b real-time extensions
- Synchronous languages, ESTEREL (Berry & Gonthier), LUSTRE (Caspi et al., 1987), SIGNAL (Benveniste & Guernic, 1991)
- Real-time Java (RTJS)
- Modula for real-time (Wirth, 1977)
- PRET programming, (Lickly et al., 2008)
- PRET-C (Andlam et al., 2010)

High-level Language Support

- Giotto (Henzinger, Horowitz, and Kirsch, 2003) and the embedded machine (Henzinger & Kirsch, 2007)
- PTIDES (Zhao et al., 2007), (Eidson et al., 2011)

Modeling Languages and Tools

- Modelica (Modelica Association, 2014)
- Simulink (Mathworks)
- Modelyze (Broman & Siek, 2012)
- Ptolemy II (Eker, 2003)
- Labview (National Instruments)

Verification and Formalizations

- Process Algebras with time (Hennesy & Regan 1995)
- Timed automata (Alur & Dill, 1994), UPPAAL (Larsen, Pettersson, Yi, 1997)

David Broman
dbro@kth.se

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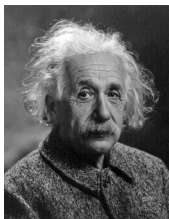
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What is our goal?



***“Everything should be made as simple as possible,
but not simpler”***

attributed to Albert Einstein

Execution time should be as short as possible, but not shorter

No point in making the
execution time shorter, as
long as the deadline is met.

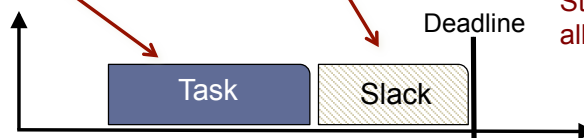
Minimize the slack

Objective:

Minimize area, memory,
energy.

Challenge:

Still guarantee to meet
all timing constraints.



David Broman
dbro@kth.se

Part I

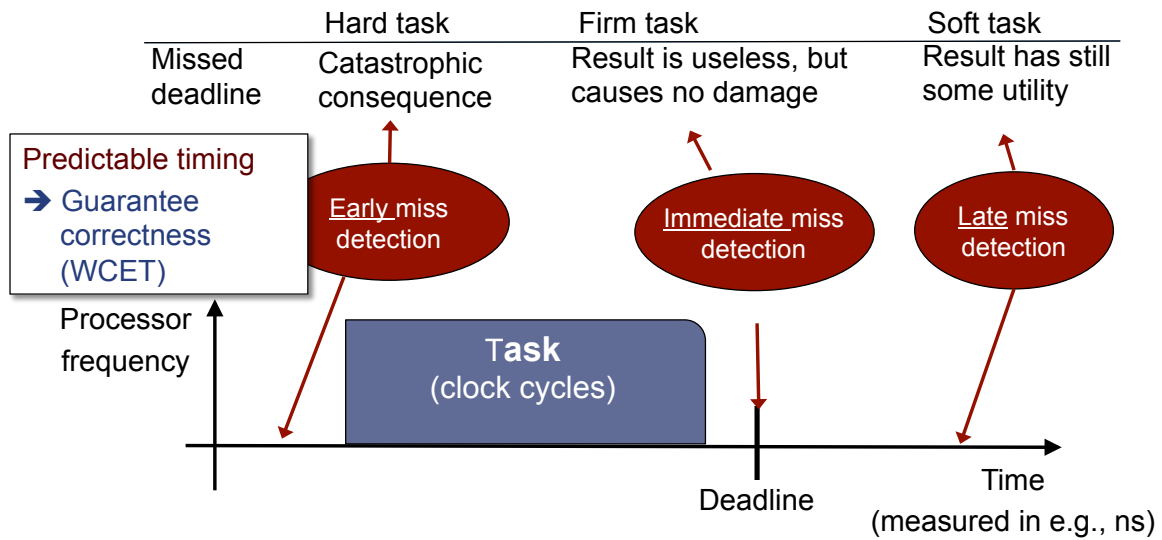
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Detecting and handling of missed deadlines



David Broman
dbro@kth.se

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Worst-Case Execution Time (WCET)

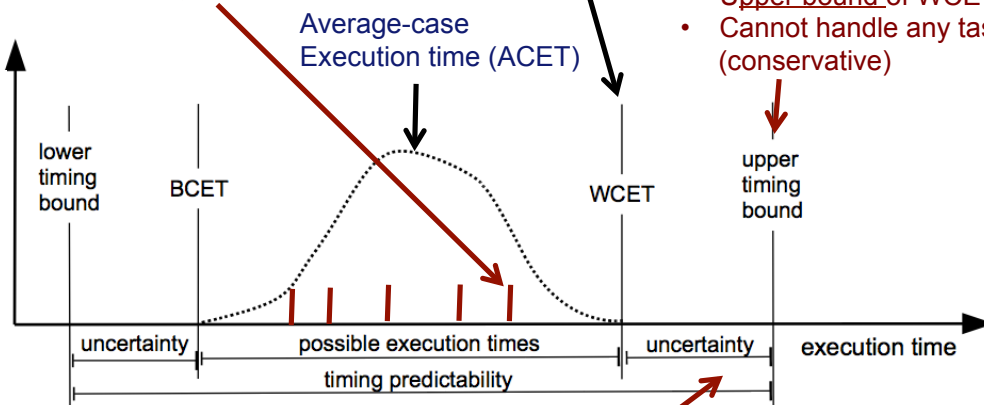
Measurement-based approach

- Cannot guarantee to find WCET
- Applicable for any task

Worst-case execution time (WCET)

Static program analysis approach

- Upper bound of WCET
- Cannot handle any task (conservative)



Challenges

- To make it *safe*: $upper_bound \geq WCET$
- To make it *tight*: minimize $(upper_bound - WCET)$
- Scalability: to handle large and complex programs

David Broman
dbro@kth.se

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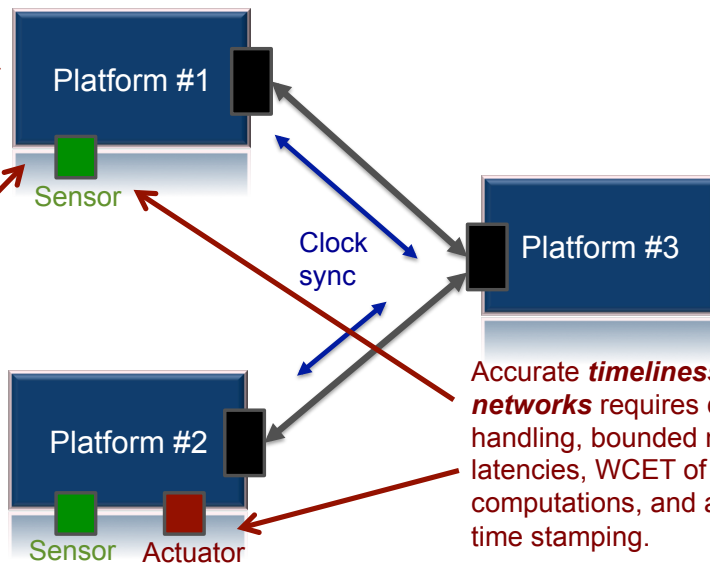
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Time-Coordinated Computing

Timeliness within a platform

(soft, firm, and hard deadline management)

Accurate **time stamping** requires time synchronization



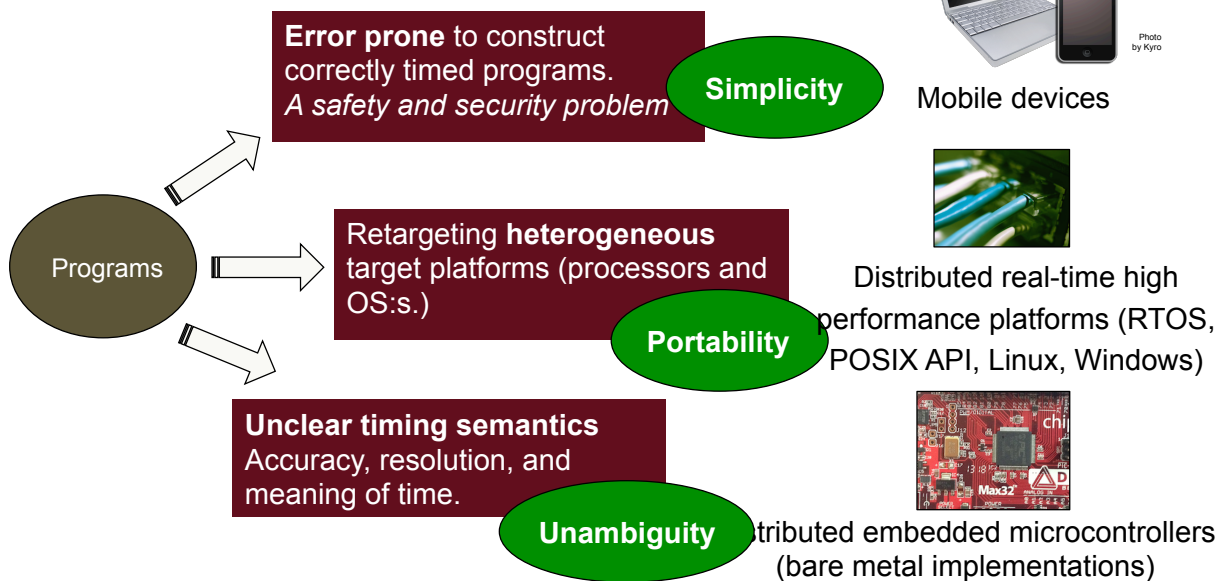
Accurate **timeliness over networks** requires deadline handling, bounded network latencies, WCET of computations, and accurate time stamping.

David Broman
dbro@kth.se

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Programming Problems and Quality Factors

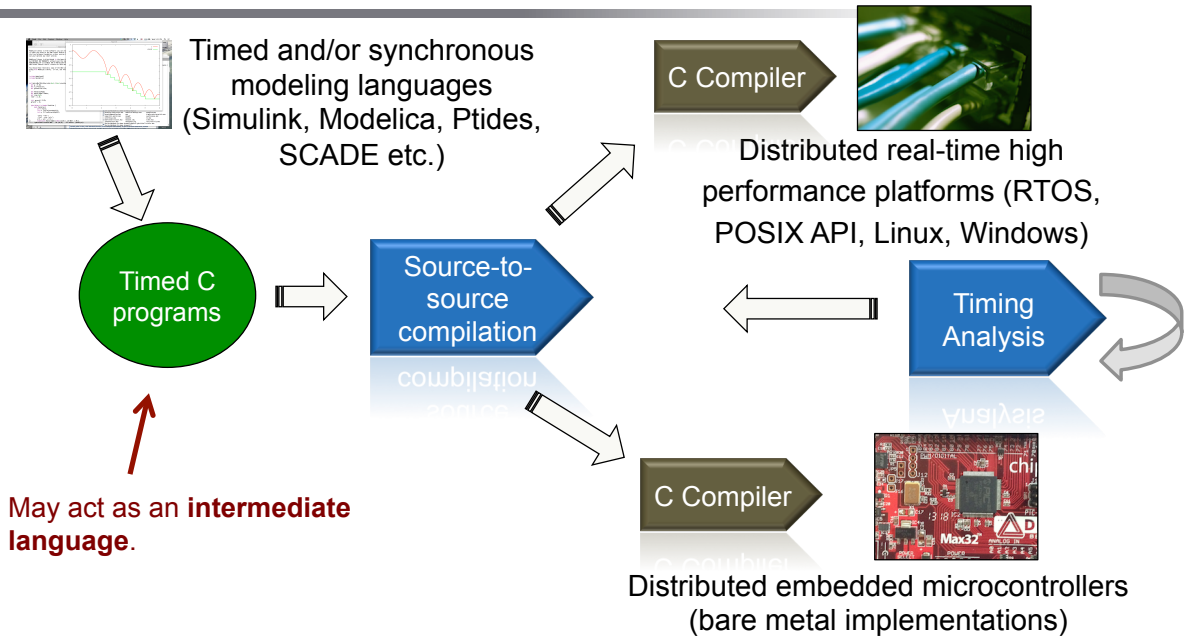


David Broman
dbro@kth.se

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Overview and Research Goal

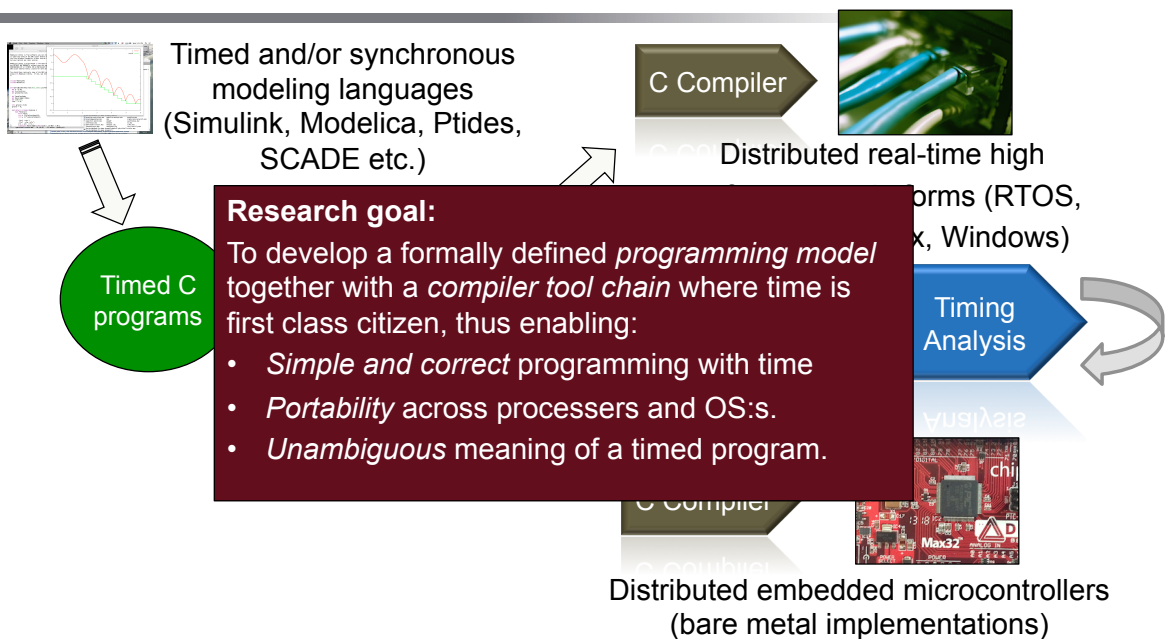


David Broman
dbro@kth.se

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dbro@kth.se

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Requirements of the program model



Time stamping

Get accuracy and error bounds, depending on underlying technology (PTP, NTP etc.)



Variable resolution

Express time in ms, us, or ns. Type system should give compile time errors for incorrect usage.



Timed Concurrency

Declarative concurrency for expressing concurrent tasks.



Timeliness and Missed Deadline handling

Express how to handle soft, firm, and hard deadlines, and how to react on misses.



Timeliness and Communication

Sending and receiving data with timing guarantees

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dbro@kth.se

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Conclusions

Some take away points:



- **Time and timeliness** are inherently important in systems that interact with the physical reality.
- Two important overall design challenges for time-aware systems are high **model fidelity** and the construction of **mixed-criticality systems**.
- The initiative of **programming with time** aims at making it *simpler* to write *unambiguous* timed programs that are *portable*.



Thanks for listening!

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dbro@kth.se

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